CISC 372: Parallel Computing

Performance

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Performance: definition

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Performance: definition

how efficiently resources are used to solve a problem

Performance: definition

- how efficiently resources are used to solve a problem
- resources?
 - memory
 - energy
 - ► time

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Memory hierarchy: AMD Bulldozer server

Ma	achine (32GB)							
	Socket P#0 (16GB)			1[Socket P#1 (16GB)			
	NUMANode P#0 (8192MB)				NUMANode P#2 (8192MB)			
	L3 (8192KB)				L3 (8192KB)			
	L2 (2048KB) L2 (2048KB)	L2 (2048KB)	L2 (2048KB)		L2 (2048KB)	L2 (2048KB)	L2 (2048KB)	L2 (2048KB)
	L1i (64KB) L1i (64KB)	L1i (64KB)	L1i (64KB)		L1i (64KB)	L1i (64KB)	L1i (64KB)	L1i (64KB)
	L1d (16KB) L1d (16KB) L1d (16KB) L1d (16KB)	L1d (16KB) L1d (16KB)	L1d (16KB) L1d (16KB)		L1d (16KB) L1d (16KB)	L1d (16KB) L1d (16KB)	L1d (16KB) L1d (16KB)	L1d (16KB) L1d (16KB)
	Core P#0 Core P#1 Core P#2 Core P#3 PU P#0 PU P#1 PU P#2 PU P#3	Core P#4 Core P#5 PU P#4 PU P#5	Core P#6 Core P#7 PU P#6 PU P#7		Core P#0 Core P#1 PU P#16 PU P#17	Core P#2 Core P#3 PU P#18 PU P#19	Core P#4 Core P#5 PU P#20 PU P#21	Core P#6 Core P#7 PU P#22 PU P#23
	NUMANode P#1 (8192MB)				NUMANode P#3 (8192MB)			
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	Core P#0 Core P#1 PU P#8 PU P#9 Core P#2 Core P#3 PU P#10 PU P#11	Core P#4 Core P#5 PU P#12 PU P#13	Core P#6 PU P#14 Core P#7 PU P#15 PU P#15		Core P#0 Core P#1 PU P#24 PU P#25	Core P#2 Core P#3 PU P#26 PU P#27	Core P#4 Core P#5 PU P#28 PU P#29	Core P#6 Core P#7 PU P#30 PU P#31

https://en.wikipedia.org/wiki/CPU_cache

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$$\begin{bmatrix} a_{00} & a_{01} & a_{02} \\ a_{10} & a_{11} & a_{12} \\ a_{20} & a_{21} & a_{22} \\ a_{30} & a_{31} & a_{32} \end{bmatrix} \times \begin{bmatrix} x_0 \\ x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} a_{00}x_0 + a_{01}x_1 + a_{02}x_2 \\ a_{10}x_0 + a_{11}x_1 + a_{12}x_2 \\ a_{20}x_0 + a_{21}x_1 + a_{22}x_2 \\ a_{30}x_0 + a_{31}x_1 + a_{32}x_2 \end{bmatrix}$$

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Layout of *a* in memory:

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5

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▶ see colmaj.c: *a* is $N \times N$ array of doubles, N = 20,000

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- consider accesses to a
- a[0] [0], a[1] [0], a[2] [0], ...
- these are separated by 20,000 * sizeof(double) bytes!
- each access loads into cache an entire block (cache line) containing the requested location

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see rowmaj.c

- functionally equivalent to colmaj.c
- a[0][0], a[0][1], a[0][2], ...
- these are adjacent in memory
- the first access loads the cache line containing many/all of the subsequent elements

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Compilers can transform programs in myriad ways to use resources more effectively...

function inlining; loop fission, loop fusion; loop interchange; loop unrolling; common subexpression elimination; constant folding, propagation . . .

6

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 - do you choose the best possible sequential algorithm that solves the problem?
 - or the parallel program with -n 1 (one process)?
 - these are often very different!
 - you must always specify the baseline

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Let

 T_{seq} = time to run sequential baseline T_{par} = time to run parallel parallel program

8

♦ Performance

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Speedup

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▶ if seq took 10 seconds and par took 2 seconds, speedup is 5

- "parallel program is 5x faster than sequential"
- with those particular inputs and nprocs

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- \blacktriangleright in best case, speedup may be approximatley linear over some range of nprocs, but never as nprocs $\rightarrow \infty$

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- ▶ therefore the best possible parallel time is $(1/10) * T_{seq}$
- best possible speedup is 10 :- (
- \blacktriangleright in general, if inherently sequential fraction of original program is r

• then speedup < 1/r

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 - most users do not have some fixed problem size and ask how fast can I make it?
 - instead, the more processors you give them, the bigger they will make the problem size
 - almost every problem in science and engineering benefits from increased resolution or scale

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 - "weak scaling"
- parallelization is more effective with weak scaling than with strong scaling

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 - Fix list of length 10^6 ; compare sequential time to sort vs. parallel time to sort with p procs
 - Fix $nx = 10^3$; compare sequential diffusion1d vs. parallel diffusion1d with p procs
 - note nxl, the amount of data per process, decreases as p increases

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 - Fix $nx = 10^3$; compare sequential diffusion1d vs. parallel diffusion1d with p procs
 - note nxl, the amount of data per process, decreases as p increases
- weak scaling: baseline increases with nprocs
 - problem size of sequential program increases with nprocs
 - it is possible for speedup $\rightarrow \infty$ as nprocs $\rightarrow \infty$

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- strong scaling examples
 - Fix list of length 10^6 ; compare sequential time to sort vs. parallel time to sort with p procs
 - Fix $nx = 10^3$; compare sequential diffusion1d vs. parallel diffusion1d with p procs
 - note nxl, the amount of data per process, decreases as p increases
- weak scaling: baseline increases with nprocs
 - problem size of sequential program increases with nprocs
 - $\blacktriangleright\,$ it is possible for speedup $\rightarrow\infty$ as nprocs $\rightarrow\infty\,$
- weak scaling examples
 - for p > 0, compare sequential time to sort list of length $10^6 p$ with parallel time using p procs
 - for p > 0, compare sequential diffusion1d with $nx = 10^3 p$ vs. parallel diffusion1d with p procs
 - note $nxl = 10^3$ is held constant as p increases

Efficiency

$\mathsf{efficiency} = \frac{\mathsf{speedup}}{\mathsf{nprocs}} = \frac{\mathcal{T}_{\mathsf{seq}}}{\mathcal{T}_{\mathsf{par}} * \mathsf{nprocs}}$

efficiency is "speedup per process"

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- efficiency is "speedup per process"
- Amdahl says that for strong scaling:
 - \blacktriangleright efficiency ightarrow 0 as nprocs $ightarrow \infty$
- for weak scaling, in best case it is possible:
 - \blacktriangleright efficiency ightarrow 1 as nprocs $ightarrow \infty$

more common: something between 0 and 1

0

Performance

Automating performance experiments

Automating performance experiments

- see exp/sat_strong in public course repo
- ▶ a strong scaling experiment of MPI SAT solver
Automating performance experiments

- see exp/sat_strong in public course repo
- a strong scaling experiment of MPI SAT solver
- sat_mpi.c has been altered to
 - print to stdout only the number of processes and time
 - other things are sent to stderr

the Makefile executes sat_mpi.exec with 1, 2, 4, 8, 16, 32 procs

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1 42.693483
2 29.942159
4 16.342128
8 9.844605
16 5.327622
32 2.452447

♦ Performance

- ▶ the Makefile executes sat_mpi.exec with 1, 2, 4, 8, 16, 32 procs
- the results are accumulated in a file sat_mpi.dat:

1 42.693483
2 29.942159
4 16.342128
8 9.844605
16 5.327622
32 2.452447

nprocs	time	speedup	efficiency
1	43.75	1.00	1.00
2	30.46	1.44	0.72
4	16.47	2.66	0.66
8	8.68	5.04	0.63
16	4.89	8.95	0.56
32	2.52	17.36	0.54
ισ ο Ρ	erformance	15	

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- ▶ free, open-source command-line tool for creating graphs
- http://www.gnuplot.info
- command: gnuplot sat_mpi.gnu

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```
set terminal pdf
set output "sat_mpi.pdf"
set xlabel center "Number of processes"
set ylabel center "time (seconds)"
set xr [0:32]
set yr [0:45]
plot "sat_mpi.dat" using 1:2 title 'MPI' with linespoints
```

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meaning of using 1:2

- use column 1 of the data file for the x-coordinates
- use column 2 of the data file for the y-coordinates

PDF file resulting from SAT scaling experiment



SAC

Makefile for SAT performance experiment

```
ROOT = ... / ... /
include $(ROOT)/common.mk
NAME = sat_mpi
all: $(NAME).exec
$(NAME).exec: $(NAME).c Makefile
       $(MPICCC) -o $@ $<
$(NAME).dat: $(NAME).exec
       (MPIRUN) -n 1 ./(NAME).exec > (NAME).dat
       (MPIRUN) -n 2 ./(NAME).exec >> (NAME).dat
       (MPIRUN) -n 4 ./(NAME).exec >> (NAME).dat
       $(MPIRUN) -n 8 ./$(NAME).exec >> $(NAME).dat
       $(MPIRUN) -n 16 ./$(NAME).exec >> $(NAME).dat
       (MPIRUN) -n 32 ./(NAME) exec >> (NAME) dat
graphs:
       gnuplot $(NAME).gnu
.PHONY: all graphs
```

Using gnuplot

Much more is possible...

- graph speedup
- graph efficiency
- graph multiple plots in one picture
 - e.g.: sequential vs. MPI vs. OpenMP

♦ Performance

Graphing speedup with gnuplot

S.F. Siegel

```
set output "sat_speedup.pdf"
set xlabel center "Number of processes"
set vlabel center "speedup"
set xr [0:32]
set vr [0:20]
first(x) = (\$0 > 0 ? base : base = x)
plot "sat_mpi.dat" using 1:(first($2), base/$2) title 'Speedup' with linespoints
```



Graphing efficiency with gnuplot

S.F. Siegel

```
set output "sat_efficiency.pdf"
set xlabel center "Number of processes"
set ylabel center "efficiency"
set xr [0:32]
set yr [0:1]
first(x) = ($0 > 0 ? base : base = x)
plot "sat_mpi.dat" using 1:(first($2), base/($2*$1)) title 'Efficiency' with linespoints
```

