

CISC 372: Parallel Computing

OpenMP, Part 2

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Private vs. shared variables

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 - ▶ `shared(u1,u2,...)`
 - ▶ `private(v1,v2,...)`
- ▶ some (obvious) points
 - ▶ the `u1,u2,...` and `v1,v2,...` must all be visible at this point

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- ▶ `default(shared)`
 - ▶ if not listed, the variable is shared
- ▶ there are rules specifying what happens if you don't have a default clause
 - ▶ but ignore them for now
 - ▶ explicitly declare every variable used in the region as either `private` or `shared`

hello2.c

```
#include <omp.h>
#include <stdio.h>

int main (int argc, char *argv[]) {
    int nthreads, tid;

    #pragma omp parallel private(nthreads, tid)
    {
        tid = omp_get_thread_num();
        printf("Hello World from thread = %d\n", tid);
        if (tid == 0) { // only master
            nthreads = omp_get_num_threads();
            printf("Number of threads = %d\n", nthreads);
        }
    } // end of parallel region
}
```

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- ▶ the runtime system **may** give you the requested number of threads
 - ▶ or it may give you fewer
- ▶ if you really need to know how many there are, ask
 - ▶ `int omp_get_num_threads()`

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- ▶ answer: undefined, `even on master thread`
- ▶ try it! see `initial.c`

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- ▶ answer: undefined, **even on master thread**
- ▶ try it! see `initial.c`
- ▶ if you want the private `x` to be initialized with the value the original `x` had:
 - ▶ use `firstprivate`

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construct. *An OpenMP executable directive ... and the associated statement, loop or structured block, if any, not including the code in any called routines. That is, in the lexical extent of an executable directive.*

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Sec. 2.14.3.3, `private` clause:

The value ... of the **original** list item will change only

- ▶ if accessed and modified via pointer,
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- ▶ *if accessed and modified via pointer,*
 - ▶ *if possibly accessed in the region but outside of the construct, [or]*
 - ▶ *as a side effect of directives or clauses[.]*
- ▶ **beware!** when you access a “private” variable outside of the construct
- ▶ you may be accessing the original copy; see [semiprivate.c](#)

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 - ▶ **sections**: distribute independent code blocks (work units)
 - ▶ **single**: let only one thread execute a block

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#pragma omp for [clauses]  
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► syntactic restrictions on the for statement:

- ▶ **init-expr**: **var = expr**, integer type
- ▶ **relop** is one of: **<**, **<=**, **>**, **>=**
- ▶ **b** is a **loop-invariant** integer expression
- ▶ **incr-expr** has one of a few forms; see OpenMP 4.0 Standard, Section 2.6

Allowed forms for increment expression in `for` loop

- ▶ `++var`
- ▶ `var++`
- ▶ `--var`
- ▶ `var--`
- ▶ `var += incr`
- ▶ `var -= incr`
- ▶ `var = var + incr`
- ▶ `var = incr + var`
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- ▶ however `incr` could have different values in different loop executions

Loop invariant expressions

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for (i=0; i<n; i++) {  
    /* no writes to n */  
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Is **n** loop invariant? **Yes**

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    for (j=0; j<i; j++) {  
        /* no writes to i,j,n */  
    }  
}
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for (i=0; i<n; i++) {  
    int max = i;  
    for (j=0; j<max; j++) {  
        ...  
        if (a[j]>max) max = a[j];  
        ...  
    }  
}
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Is **max** invariant of inner loop?
Probably not

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- ▶ clauses must be unambiguous
 - ▶ if a clause is applicable only to `parallel`, fine
 - ▶ if a clause is applicable only to `for`, fine
 - ▶ if a clause is applicable to `parallel` and `for`
 - ▶ if it has the same meaning for each (e.g., `shared`), no problem
 - ▶ otherwise, **undefined behavior**

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- ▶ `schedule`: options to control how iterations are distributed to threads
- ▶ `nowait`: remove the barrier at the end of the loop

Clauses for the `for` loop directive, cont.

- ▶ `collapse(n)`: apply directive to next *n* loops in a **loop nest**

Clauses for the for loop directive, cont.

- ▶ `collapse(n)`: apply directive to next n loops in a **loop nest**
 - ▶ n is an expression that evaluates to a positive integer
 - ▶ iteration space of the n loops is collapsed into a single space
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Correct:

```
#pragma omp for collapse(2)
for (i=0; i<n; i++)
  for (j=0; j<m; j++)
    a[i][j] = 2*b[i][j];
```

Clauses for the for loop directive, cont.

- ▶ `collapse(n)`: apply directive to next *n* loops in a loop nest
 - ▶ *n* is an expression that evaluates to a positive integer
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Question 1

Assume `a` and `b` are disjoint arrays.

Can this loop be parallelized with an OpenMP `for` construct?

```
for (i=0; i<n && a[i]>0; i++)  
    b[i] = b[i] - a[i];
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```

No (non-standard condition)

Question 2

Assume **a** and **b** are disjoint arrays.

Can this loop be parallelized with an OpenMP **for** construct?

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for (i=1; i<n; i++)  
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Question 2

Assume `a` and `b` are disjoint arrays.

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```

No (data race)

Question 3

Assume `a`, `b`, and `c` are disjoint arrays.

Can this loop be parallelized with an OpenMP `for` construct?

```
for (i=1; i<n; i++)  
    c[i] = b[i] - a[i] + b[i-1] - a[i-1]
```

Question 3

Assume `a`, `b`, and `c` are disjoint arrays.

Can this loop be parallelized with an OpenMP `for` construct?

```
for (i=1; i<n; i++)  
    c[i] = b[i] - a[i] + b[i-1] - a[i-1]
```

Yes

Question 4

Can this loop be parallelized with an OpenMP `for` construct?

```
for (i=1; i<n; i+=k)  
    c[i] = b[i] - a[i] + b[i-1] - a[i-1]
```

Question 4

Can this loop be parallelized with an OpenMP `for` construct?

```
for (i=1; i<n; i+=k)
    c[i] = b[i] - a[i] + b[i-1] - a[i-1]
```

Yes